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About This Content



Upgrade Club Manager 2016 to Club Manager 2017!

You are the manager : Whether it's tactics, contracts, sponsors or stadium upgrades — determine the future and the success of your club, but don't neglect your private life!

By fans, for fans : Club Manager is developed by fans with more than 20 years of experience and a passion for football.

Editor on board : With the integrated editor, you can create your own teams or edit teams, players and club names that are included with the game.

Lead your team to victory with the right tactics:

- **Getting started** : Launch your career in the German league or one of four international leagues!
- **Strategy** : Comprehensive contract, training and line-up systems for your players and team.
- **Finances** : Make decisions concerning player contracts, ticket sales, sponsors and merchandising.
- **Development** : Expand your domain from a simple Sunday league football ground to a fully equipped stadium, including the relevant infrastructure.

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- **Excitement:** Intervene directly in play and make tactical decisions in real time.
 - **Tactics :** Whether it's parking the bus or throwing everything forward — you decide which strategy to play and for the first time can create an individual training plan for each player.
 - **Transfer market :** Buy and sell players under realistic conditions, with the new renegotiation option!
 - **Goals :** As the manager, you will need to strive to meet the board's objectives for the season.
 - **Tournaments :** Create your own tournaments or host friendlies.
 - **Statistics :** Comprehensive statistics will help you climb to the top of the league.
 - **Budding new talent :** Train and foster youth players for your future success.
 - **Back-room staff :** Manage your entire team of training staff and delegate tasks.

Features

Classic football manager with an eye for the essentials

- Club Manager has everything that a good football manager needs: whether it's tactics, statistics, a transfer market, stadium upgrades, advertising, merchandising, developing the stadium periphery, fostering youth talent, training sessions or training camps — for the first time now also in France and Italy!
- **Comprehensive league system :** The German league and four international leagues, including numerous championships in almost 200 countries.
- **Powerful editor:** Comprehensive customisation options which also allow you to modify player and club names, including kits.
- **By fans, for fans:** Club Manager is developed by fans with more than 20 years of experience and a passion for football.
- **Merchandising :** Purchases can now be made throughout the entire season.
- **Kit Designer :** There are now 20 designs available. The colour of each club's shorts and socks can now be selected individually.

Title: Club Manager 2016 - Upgrade to Club Manager 2017

Genre: Simulation, Sports, Strategy

Developer:

BigBlaze Games

Publisher:

2tainment GmbH

Release Date: 24 Mar, 2017

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Minimum:

OS: Windows 8

Processor: 1.0 GHz Intel Single-Core Processor

Memory: 512 MB RAM

Graphics: 3D-video card with 32 MB RAM,

DirectX: Version 8.0

Storage: 2 MB available space

Additional Notes: Resolution: 1024*768

English,German







Good game. Sometimes a bit too difficult but definitely a good game. The method how the coder handles the issues and the feedbacks from the customers should be an example for every developer.. Very nice game. Only wish there was an ingame menu to change the graphics.. 5 hours worth of dumb, chaotic fun. Don't expect depth in gameplay or anything, and I'd say wait for it to be on sale before grabbing it.. It's a great game.. Love this game. I first played it in 1998 when it was released in its original language German! Was a great game and I didnt understand how to play it. I cheated my way through the missions since I was quite young to understand the full entire concept of managing airlines and profiting from routes. Over time I would get back at playing this game and everytime I learned something new. Finally I was able to understand the complexity of the game with full confidence and understand every single aspect. If you want to really challenge yourself, I am telling you as an experienced player. This is one of the best airline management games I have ever played in my life. I know there are bad reviews but its because this game isnt for someone who has no patience.

I wish they didnt fail in AT2, however AT deluxe is a game that compliments AT2 in soo many ways.

Note: This game is meant to be starting for young adults however best you play this in your mid 20s. By then you should understand how to manage flights, your routes, maintain your plains, transport people and cargo, understanding how to buy, sell, issue stocks, buy planes, even sabotage and soo much more.

IMPORTANT: Not a game children or teenagers at all.

Too complex and little life experience to understand how to play this game. Pros

- The overwhelming poise and grace of 16-bit graphics. Can't fight the charm!
- The soundtrack is delightful! I like keeping the game in window mode so I can appreciate the music.
- I love the top-down perspective used in battles, not only is it refreshing but it's also giving me Lufia and Daikaijuu Monogatari vibes.
- Being able to change the weather to meet my tactical needs or simply for the fun of it. Reminds me of what Zephyr Skies: The Winter Sage could have become if it wasn't a troll game.
- Many colorful feathers to collect, many spells to customize your characters with. Extra points for having water, wind and earth magic.
- You can tweak the difficulty as you wish and I find this a very considerate touch.
- Feel free to walk right through people! Albeit not under tents.

Cons

- The dialogue writings are not impressive and that's already made clear within my half-hour play. I wish there were more commas to split those long sentences up.
- Characters are little more than cardboard cutouts and I find it difficult to sympathize with them.
- No stats comparison when buying equipment. Need a patch.
- The tile colors look somewhat scruffy as I prefer more vivid contrasts.

Suggestions for sequels

- Improve the writing. And the characters.
- The menus could use some polishing.
- A feather fusing system, perhaps? For example, you can combine a soaked feather with a gale feather to create a powerful spell, which will affect the weather as well.

All in all, I'm satisfied with my purchase and would recommend it to my fellow JRPG enthusiasts. This could very well be the start of another great series.. this games pretty good, but it made my friends all start drawing pp's and that made me uncomfortable <-8/10

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1. Browse local files.
 2. Make zip folder.
 3. Upload to file-share.
 4. Free game.
 5. Profit???

edit: but honestly, its abandoned game V abandonware, its a very good game yeah, hell yeah. But its not longer updated as the dev has fled for some reason :(

This game has A TON of potential... There are times where this game is incredibly stupid in all the right ways, and it works. There are times when this game actually tries a little harder to be 'serious', and it works (less... but still kind of works). Then there's the rest of the game, where it's a drag♥♥♥♥♥mess of pacing problems, art reuse*, never really moving the overall plot along, or art/writing dissonance as, for example, someone with an hourglass waist is referred to as "chubby" like this was a b-team episode of Sailor Moon.

If everything was as gleefully stupid as a few arcs are, moving at a decent clip with the silliness of, say, a Ranma 1/2, I would tell you to keep an eye out for it, but for about 99% of the populace (and I include anyone who might think this would hit your buttons), pass on by and you'll be perfectly okay without it. I'm a forgiving idiot and even I feel like I wasted a lot of my time with this.

* note to the writer: calling out the art reuse at every turn doesn't make it better, dude, it just makes me want to slap you as well.. This game is fun as hell and gorgeous to boot! I'd recommend this game to anyone, it's more than worth it for the price.

Especially if you enjoy turning your enemies into a fireworks display :). It. Is. So. Cute!!

I love it. I was hyped for it to come out and couldn't wait to finally play it.

At the beginning it might seem a bit boring, but as you learn more about the game and the story it gets addictive!

The game is still in development, so I wait for more quests and more story to come! And maybe more planets to explore or people to speak with? I'm looking forward to it!. No pixillized photographs, so it gets a thumbs up by default. Easy pack but that's fine, I enjoy the easy ones more than the ones full of photos.

Also, Coloring Pixels said Gay Rights.. It's a good game. good game,has a lot of lag for me,but otherwise i dont have much problems with it,I dont think it is worth 24.99 dollars though.

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